



## **TVFC 5-A-Side Tournament 2013 RULES & INSTRUCTIONS**

**AIM:**

To promote football as part of the Battle of Trafalgar Festival.

**DATE:**

Sunday, 13<sup>th</sup> October 2013

**VENUE:**

Trafalgar Soccer Grounds, Trafalgar Recreation Precinct, Waterloo Road, Trafalgar

**ENTRIES CLOSE:**

Friday, 4<sup>th</sup> October 2013

Entries will only be accepted via the online "5-A-Side Entry Form" available on the TVFC website (tvfc.com.au)

**ENTRY REQUIREMENTS:**

Both FFA registered and unregistered soccer players are invited to enter this tournament.

Teams may be entered in each of the following divisions:

Open Men's, Open Women's & Intermediate (U16)

A maximum of 7 Players may play for any one team for the entire tournament

**FORMAT:**

All 3 divisions will consist of two stages. Stage 1 of the tournament will be conducted using a Round Robin format and played within pools. With all teams to play at least three pool games in the tournament. The top 2 teams of each pool per division will be promoted to Stage 2, the finals stage.

Where only a single pool exists in a division, the final will be played between the 2 highest ranked teams.

Where two pools exist in a division, semi finals will be played between:

**Semi final 1.** Team.1 (Pool A) V Team.2 (Pool B)

**Semi final 2.** Team.1 (Pool B) V Team.2 (Pool A)

The winner of each semi final will play off in the grand final.

## **TABLE OF CONTENTS**

1. Introduction
2. Age categories and requirements
3. Eligibility
4. Laws of the Game
5. Game Duration
6. Code of Conduct
7. Points Allocation
8. Determination of final placing
9. Number of Players required
10. Match Balls
11. Field dimensions
12. Goal specifications
13. Uniforms
14. Equipment
15. First Aid
16. Team management responsibilities
17. Match Sheets
18. Disciplinary Cards
19. Delayed Starts/forfeits
20. Abandoned Matches
21. Condition of Venue
22. Teams & Draws

## **1. Introduction**

1.1 The rules, regulations and conditions that govern the participation in the 2013 TVFC 5-A-Side Tournament are outlined in this document (Rules of Competition 2012).

1.2 All rules, contained herein are based on the FIFA's current 'Futsal Laws of the Game'.

## **2. Age categories and requirements**

2.1 The age categories for the TVFC 5-A-Side Tournament are as follows:

<b>Division</b>	<b>Gender</b>	<b>Eligibility</b>
Under 16	Boys and/or Girls	Players who were 15 or younger as of the 01/01/2013
Open Men's	Men	Open age group
Open Women's	Women	Open age group

## **3. Eligibility**

3.1 To be eligible to participate in the 2013 TVFC 5-A-Side tournament players must:

- a) Nominate for one team only;
- b) Play in their gender nominated category only.

3.2 Failure to comply with the eligibility criteria will result in the whole team being disqualified from the competition.

## **4. Laws of the game**

4.1 All games will be played in accordance with FIFA's current 'Futsal Laws of the Game'. In the event that a law as set out in the FIFA's current 'Futsal Laws of the Game' conflicts with the '2013 Rules of Competition', the '2013 Rules of Competition' will govern to the extent of that conflict or inconsistency.

## **5. Game duration**

5.1 All matches shall comprise of two (2) halves of ten (10) minutes playing time, with a half-time interval of two (2) minutes. Times of halves may be adjusted. The time listed on the draw will be correct.

5.2 Time-outs are not permitted.

## **6. Code of conduct**

6.1 Teams or players that are found to be continually abusive and/or disruptive to the competition, management or referees will be disqualified from the competition and asked to leave.

6.2 Any player that uses offensive, insulting or abusive language threatens or hits a referee, staff member or player will be sent off immediately and depending on the severity of the incident expelled from the competition, and/or dealt with by the disciplinary panel.

## 7. Points Allocations (results)

MATCH RESULT	POINTS AWARDED
WIN	Three (3) points
DRAW	One (1) point
LOSS	Zero (0) points
FORFEIT FOR	Three (3) points plus a score of 3 - 0 against the team that causes the forfeit result
FORFEIT AGAINST	Zero (0) points

## 8. Determination of final placing

8.1 At the completion of the round robin pool matches, the ranking in each group is determined as follows:

- a) Greater number of points obtained in all pool matches;
- b) If two or more teams are equal on the basis of the above measure, their place shall be determined in the following sequence:
  - i. The team with the best win/loss percentage/ratio
  - ii. The team with the greatest goal difference;
  - iii. The team with the highest number of goals for;
  - iv. The team with the least number of goals against;
  - v. The team that won the encounter during the group matches;
  - vi. A penalty shootout.

8.2 Teams not placed in finals' matches will take no further part in the tournament.

Placings will be determined on the basis below:

- i. The team with the best win/loss percentage/ratio
- ii. The team with the greatest goal difference;
- iii. The team with the highest number of goals for;
- iv. The team with the least number of goals against;
- v. A penalty shootout

8.3 In the event that the finals' game results in a draw at the completion of regular time, the following shall occur:

- i. Extra Time of five (5) minutes each way will be played, with a straight turn around at half-time. If however, teams are still equal at the completion of Extra Time, then the following shall occur:
  - ii. A penalty shootout will take place in accordance with FIFA's current Laws of the Game, with the team completing the most successful penalties being declared the winner of the tournament.

## **9. Number of players required for commencement of play**

9.1 Each team must have a minimum of 5 players and a maximum of 7 players.

9.2 Each team must nominate a goal keeper, who is identifiable by an alternative coloured strip, or bib. Refer to section 11, Uniforms.

## **10. Match balls**

10.1 Size 5 match balls will be used for both the Intermediate (U16) & Open divisions.

## **11. Field dimensions**

11.1 Matches will be played upon ¼ sized pitches, approximately 40m x 30m

11.2 The Penalty area approximately 8m x 16m will be marked

11.3 The playing field will be marked using either markers or painted line marking

## **12. Goal Specifications**

12.1 Goals will be approximately 5m x 2m in dimension

## **13. Uniforms**

13.1 It is **recommended** for all team members who are not the nominated Goalkeeper to participate in a colour coordinated uniform comprised of:

- A numbered shirt (the number must clearly contrast with the shirt colour)
- Shorts
- Long socks
- Suitable shoes
- Shin-pads that provide a reasonable degree of protection  
(as stated in FIFA Futsal Laws of the Game)

13.2 Goalkeepers may also wear:

- Goalkeeping gloves

13.3 Where two opposing teams uniforms are similar, or the team has no common uniform, bibs will be provided by TVFC to ensure there is no confusion during play.

13.4 TVFC will determine prior to the commencement of the tournament a “home” team. In case of a clash of uniforms, this team will not have to wear the bibs.

## **14. Equipment**

14.1 A player must not use equipment or wear anything which is dangerous to themselves or another player, including any kind of jewellery.

14.2 The referee’s decision to exclude players using or wearing dangerous equipment is final.

## **15. First Aid**

First Aid staff will be on hand for the duration of the tournament. Taping and strapping will not be part of the duties of the First Aid Staff.

### **15a Injuries**

15a.1 Please reports all injuries to the first aid staff.

### **15b Blood Rule**

15b.1 If a player is bleeding, they must vacate the field immediately.

15b.2 The player will be allowed to take the field once bleeding has stopped and when instructed by the referee.

## **16. Team management and responsibilities**

The coach and/or team manager of each team is responsible for all matters relating to the team including the conduct of team members and supporters, disciplinary matters, adherence to local regulations and appropriate use of venues, during and between all matches.

## **17. Completion of Team Sheets**

17.1 Official Team sheets will be finalised with TVFC upon registration

Official Match sheets will be provided for each match and will be located in a folder at each pitch.

17.2 Only the names of players present on the day who have been registered to participate in the tournament should be included on Match Sheets.

17.3 Players not entered on the Team Sheet will be deemed ineligible to participate in that game.

17.4 Players are only permitted to nominate and play in one team as detailed in the eligibility guideline. Any player found guilty of breaching the eligibility guidelines will be expelled from the tournament.

17.5 Team sheets must be signed at the completion of each match by each team coach/teacher and the match referee in order for the result to be entered and confirmed. Failure to do so will result in the match being awarded to the opposing team, and/or subject to further disciplinary action.

## 18. Disciplinary Cards

18.1 The 'FIFA current Futsal Laws of the Game LAW 5 – The Referee', states "The decision of the referee regarding facts connected with play are final". Whilst a team official may exercise the right of appeal, that right of appeal is restricted to grounds set out in Section 24 – Appeals.

18.2 General information in relation to disciplinary cards

- Yellow cards accumulated in preliminary matches carry through to finals.
- Red Cards carry an automatic one (1) match suspension (in addition to any further suspension imposed by the Tournament Disciplinary Panel) for the next scheduled game/s. If the red card is issued in the last preliminary match then the suspension is served in the first game of the finals' series.
- A suitable player may enter the pitch, two (2) complete minutes after a teammate has been sent off, unless a goal is scored against their team before the two minutes have elapsed.
- Any team that plays a suspended player will automatically forfeit that match.
- Any player who is sent off (shown a red card) is prohibited from:
  1. Taking any further part in that match; and
  2. Sitting on the team bench for the remainder of the match or for the period of their suspension; and
  3. Remaining in the vicinity of the playing area as designated by the referee.

18.3 Disciplinary Cards; Specific circumstances

Where a player receives two (2) yellow cards in a single match the following applies:

- The player is shown a red card after receiving the second yellow card and must vacate the court and leave the playing arena.
- The player receives an automatic one (1) match suspension that must be served in the team's next game.
- The player's name will appear on the match sheet for the next game as 'suspended'.

Note: these two yellow cards will not count in the players accumulated yellow card tally as they are regarded as a Red Card for the purpose of suspension.

18.4 Where a player receives one (1) single red card in a match the following applies:

- The player must vacate the court and leave the playing area.
- The player receives an automatic one (1) match suspension in addition to any further penalty awarded by the Tournament Disciplinary Panel if a report by either of the match officials warrants a disciplinary hearing. The suspension must be served in the team's next game. Any additional suspension period must be served in subsequent game/s.
- The player's name will appear on the match sheet for the next game as 'suspended'.

18.5 Where a player accumulates two (2) yellow cards through the course of the Tournament the following applies

- The player shall receive an automatic suspension of one (1) game.
- The suspension is served in the next game immediately following the issue of the second yellow card.
- The player's name will appear on the match sheet for the next game as 'suspended'.

Note: The yellow card tally for that player is reset to nil following the suspension.

18.6 Where a player has previously received a suspension for the accumulation of two (2) yellow cards the following will apply:

The accumulation of a further one (1) yellow card will result in:

- The player receiving an automatic suspension of one (1) match that is to be served for the next scheduled game.

Note: The yellow card tally for that player is reset to nil following the suspension.

18.7 Where a player has previously served a suspension for accumulation of one (1) yellow card following a suspension for two (2) yellow cards the following will apply:

A receipt of a further single (1) yellow card will result in:

- The player receiving an automatic suspension of one (1) match that is to be served for the next scheduled game.

Note: The yellow card tally for that player is reset to nil following the suspension.

## **19. Delayed starts/forfeits**

19.1 There will be no delayed starts. One (1) goal will be awarded for every minute the start of the match is delayed. Teams not ready to take the field within five (5) minutes of the start, will forfeit the match.

## **20. Abandoned matches**

20.1 Matches may be abandoned when it is deemed by the Match Official that the game can not continue due to any of the following:

- For disciplinary reasons – where violent conduct by players, team officials or spectators creates an untenable situation for others.
- Where the playing surface or court area is deemed dangerous or unusable.

20.2 Where a match is abandoned for disciplinary reasons, the match officials are required to ascertain the team at fault and award the following:

- To the team deemed at fault – A 5-0 forfeit loss or the match result at the time the game was abandoned (whichever provides the most advantageous result for their opponents).
- To the team deemed not at fault – A 5-0 forfeit win or the match result at the time the game was abandoned (which ever provides the most advantageous result for them).

20.3 The team deemed at fault will be asked to show cause why they should remain in the competition.

20.4 Where a match is abandoned for non-disciplinary reasons, the Tournament officials are required to take all possible steps to either:

- Reschedule the game (reset to 0-0) when the Tournament schedule allows; or
- Recommence the game (score line carries over) in due course to allow for a full time result.

20.5 If 75% of a match has been played (15 minutes) the match will not be rescheduled and the score at the time of the abandonment will stand, unless the leading team is found to be at fault, whereby section 20.2 will come into effect.



## **21. Condition of Venue**

21.1 All teams are to ensure that the Facilities are kept clean during the day and left clean before leaving the venue.

***TVFC 5-A-Side Tournament Contact: Jenny Moss, Trafalgar Victory FC, Trafalgar.***

***[admin@tvfc.com.au](mailto:admin@tvfc.com.au)***

***Phone 5633 2297***

***Club website: [www.tvfc.com.au](http://www.tvfc.com.au)***